

## OneStep is looking for a Senior Backend Engineer

OneStep is pioneering modern physical therapy - designed for the patient, focused on measurable outcomes and convenient for your everyday life. We are a fast-growing, well-funded startup company with the goal of using technology to help people get better, feel healthier, and improve their lives.

Powered by smartphone sensors, OneStep's main offering is to allow patients to measure their improvement, provide actionable feedback, build tailor-made recovery plans and enable 24/7 access to care - all from their smartphone. We've had hundreds of users download the app who use it to get better and improve their health outcomes - and now we're ready to bring it to thousands more!

## **About this Role:**

- You will be responsible for all the backend aspects of the two OneStep products the patient app and the therapist dashboard.
- You will report directly to the CTO and hold a key position within the development team, working on big technological challenges in the interface between mobile and web.
- You will work closely with the product division and the data science division on building efficient solutions in big-data environments.
- You will have a key position in the growing development division, and influence the technological stack, architecture, culture and methodologies
- You will work with a wide range of technologies and have the opportunity to learn on a daily basis.





## We are looking for:

- Strong sense of responsibility and willingness to do good
- Ability & willingness to learn and work with new frameworks and technologies
- Effective team members, good communication skills, ability to influence others and fun to work with.
- Experience in backend development, preferably in Python.
- BSc/BA in Computer Science or equivalent military background.
- Working knowledge of CI\CD.
- Familiar with AWS technologies, Redis, MySQL (or any other relational db) advantage.
- Experience in serverless solutions and micro-services architecture advantage.